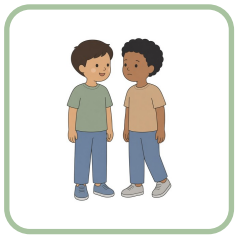
Name: _____

Circle the clue.

Look at the pictures. Circle the clue.

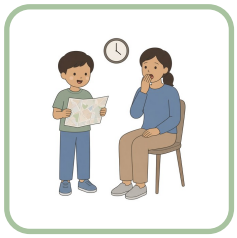
1







2







3

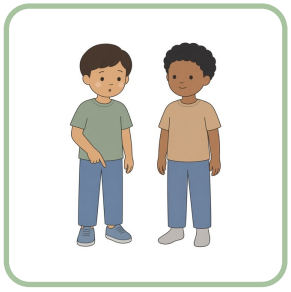






Trace the word.

Trace the word ask.



ask

ask

ask

Name: _____

Ways to eat: cut and glue.

Cut out the pictures. Glue them in the box.

Glue here.

✂ Cut on the dashed lines.

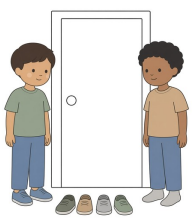






At my house.

Draw one rule at your house.

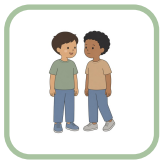


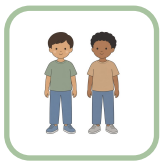
my way

Name: _____

Match the picture to the word.

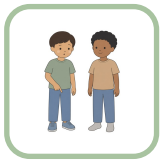
Draw a line to the matching word.











- step back
- ask
- space
- yawn
- shoes off

Fill in the word.

Pick a word from the box. Write it in the space.

space · tired · off · ask



1. Lee may want more _____.



2. A yawn may mean _____.



3. At Lee's house, shoes come _____.



4. I can _____, is it OK?

Name: _____

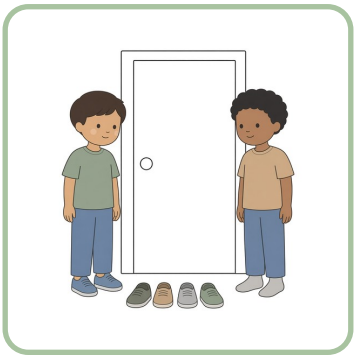
First, next, last.

Put the pictures in order. Write 1, 2, 3.



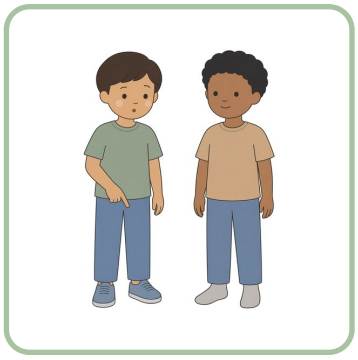
Sam puts the shoes by the door

☐



Sam sees shoes by the door

☐



Sam asks, shoes off?

☐

Thumbs up or thumbs down.

Is it true? Circle thumbs up or thumbs down.

1. Rules can change by place.

2. A clue always means one thing.

3. I can ask about a rule.

4. My family's way is the only right way.

Name: _____

Clue detective.

Draw or write a clue and what it might mean.

1	2	3

Rules in places.

Write or draw one unwritten rule for each place.



- ☐ school
- ☐ home
- ☐ a friend's house
- ☐ the library
- ☐ the park
- ☐ a store
- ☐ my own way: _____

Name: _____

What could I do?

Read the story. Show two things you could do.

1. “My friend steps back from me.”

2. “I am at a new house.”

3. “I do not know a rule.”

Find out.

Ask a grown-up about one unwritten rule.

Social Cues and Norms · Answers

For grown-ups

Name: _____

Answers

E1: row 1: lee-steps-back; row 2: grownup-yawns; row 3: shoes-at-door
E2-E4: Any careful try counts. Every picture can go in the box. Any answer is right for the child's own ways.
D1: lee-steps-back = step back; sam-gives-space = space; grownup-yawns = yawn; shoes-at-door = shoes off; sam-asks-shoes = ask
D2: 1. space; 2. tired; 3. off; 4. ask
D3: 1. Sam sees shoes by the door; 2. Sam asks, shoes off?; 3. Sam puts the shoes by the door
D4: 1. thumbs up (true); 2. thumbs down (not true); 3. thumbs up (true); 4. thumbs down (not true)
A1-A4: The child's own answers are all right. Suggestions:

Tips for grown-ups

- Present social cues and norms as information about other people's expectations, never as rules for being acceptable.
- Name the ambiguity: one cue can mean several things. Teach checking with words.
- Include cultural and family variation (food, shoes, greetings, personal space) so no single way looks "normal".
- Encourage peers and adults to state expectations explicitly. That benefits everyone.
- Do not correct harmless differences (standing angle, stimming, topic depth) as social errors.
- Use real places the child goes and preview their expectations visually.